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BLENDED LEARNING

FLIPPED CLASSROOM

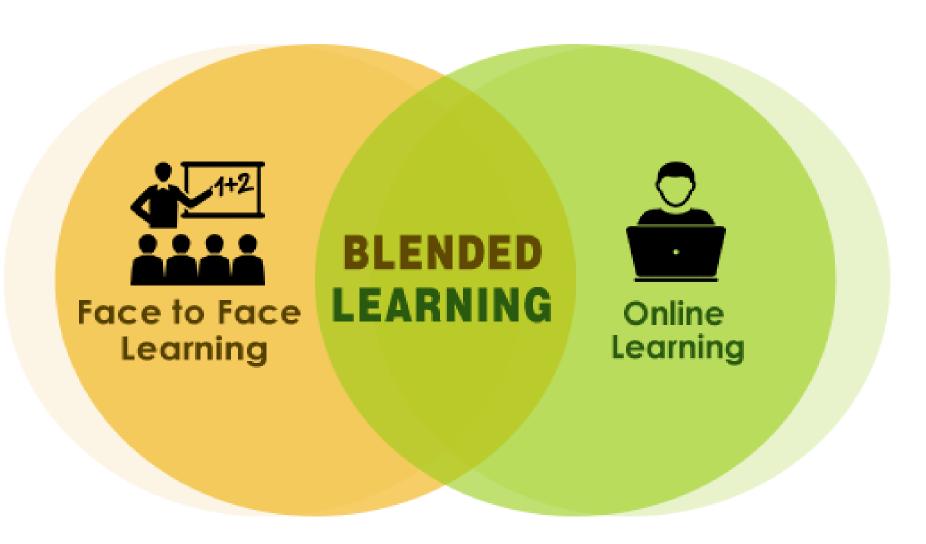




https://www.youtube.com/watch?v=paQCE58334M



1. Blended Learning





1.1. Definition of Blended Learning

Blended learning is defined as the learning emerged from the combination of in-class face to face learning and online learning.

(Driscoll, 2002)



1.2. Tips for Designing a Successful Blended Learning Strategy

- 1.2.1. Define goals and expectations beforehand.
- What that technology will be;
- How technology will be used;
- What learning goals technology must serve;
- How interactive is your eLearning course going to be;
- To what degree will technology be used?;
- How often do you encourage your learners to use technology?



HOA SEN UNIVERSITY 1.2. Tips for Designing a Successful Blended Learning Strategy

- 1.2.2. Offer supplemental online resources.
- Offer students an abundance of supplemental resources;
- Provide them with a list of articles and sites they might find helpful;
- Give them the opportunity to learn more on their own through informative eLearning videos and online lectures.



1.2. Tips for Designing a Successful Blended Learning Strategy

1.2.3. Evolve and expand.

- Get regular feedback from your learners what is working and what needs to be fine-tuned;
- Conduct surveys, polls, and interviews to determine how you can create an effective blended learning strategy;
- Offer consistent support for your learners.

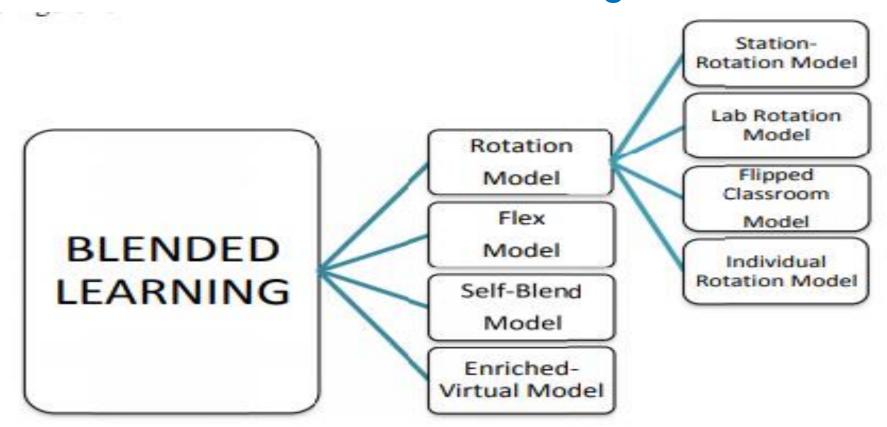


1.3. Blended Learning in Action

https://www.youtube.com/watch?v=auzwH1
mK2TY



1.4.Blended Learning Models



Flipped classroom as a blended learning model (Staker & Horn, 2012)



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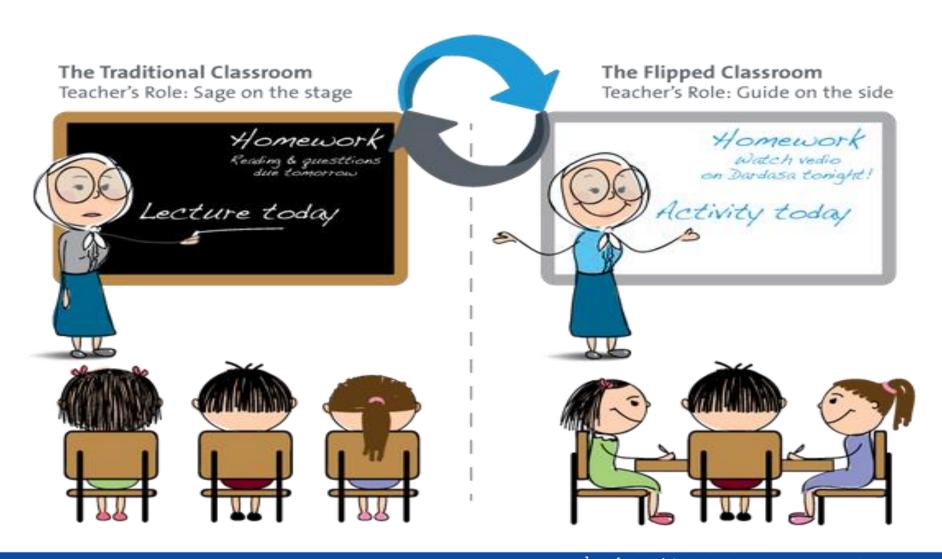


2. The Flipped Classroom

https://www.youtube.com/watch?v=iQWvc6qhTds



The Traditional Classroom vs The Flipped Classroom





The traditional classroom





The flipped classroom





The flipped classroom





The flipped classroom



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2.1. Definition

- Jeremy F. Strayer (2012) An inverted (or flipped) classroom is a specific type of blended learning design that uses technology to move lectures outside the classroom and uses learning activities to move practice with concepts inside the classroom.
- Johnson, Adams Becker, Estrada, & Freeman, (2015). A model of learning that rearranges how time is spent both in and out of class to shift the ownership of learning from the educators to the students.



2.2. Four Pillars of Flip

- Flexible environment (space, mode of delivery and timelines for learning)
- Learning culture (student-centered inquiry)
- Intentional content (direct instruction b4 class)
- Professional educator (reflective and accessible; collaborates and perfects one's craft)



Lecturer as facilitator



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Lecturer as counselor





Lecturer as consultant



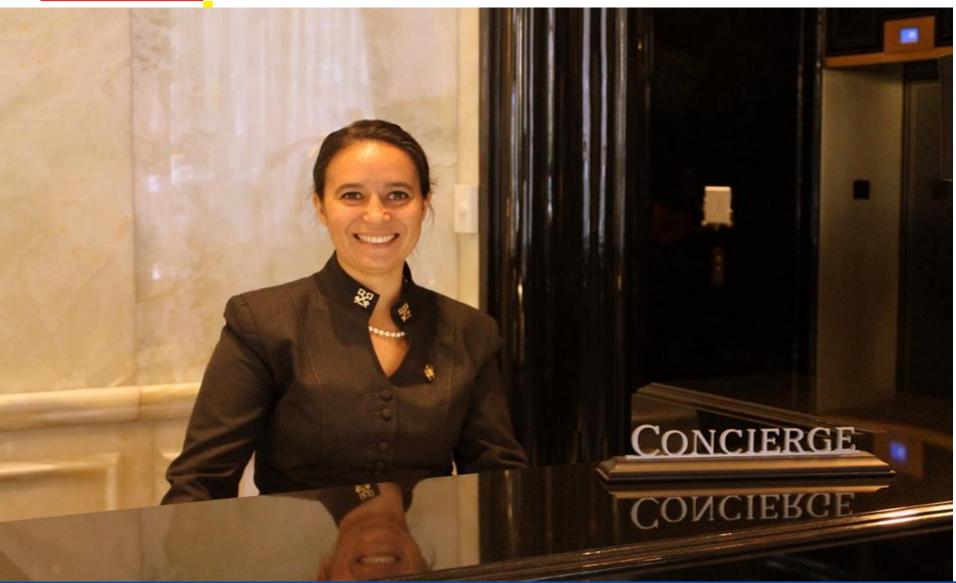


Lecturer as curator





Lecturer as concierge



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2.3. Benefits of the Flipped Classroom

Students can

- watch, rewind, and fast-forward;
- stop and reflect;
- devote class time to application of concepts;
- have better opportunity to detect errors in thinking;
- improve social interaction and peer support.



2.4. Microflipping

Microflipping includes:

- Lecture of 5 minutes maximum;
- Clickers, mobile apps, videos, activities, conversation, etc.;
- Constant balance between lecture and activity is by creating a script that outlines what content and activities will be covered during class, and which technological tools will be used.



2.5. Ways to Get Learners to Do the Work before Class

- Model it;
- Points awarded;
- Test on it, email back 2-3 answers;
- Make it an expected part of the community.



2.6. Ways to Motivate to Flip

- Grade their prework;
- Inspire;
- Share the purpose, rationale, objectives;
- Use it;
- Bring back former students for testimonials;
- Build on it (not a one-off activity).

- Use existing technology to ease faculty and students into a flipped mindset;
- Be up front with your expectations;
- Step aside and allow students to learn from each other;
- Assess students' understanding of pre-class assignments to make the best use of class time. Set a specific target for the flip;
- Build assessments that complement the flipped model.



2.8. Flipped Content

- Video captured from conferences;
- Webinar recordings;
- Brief audio or video interviews;
- Screen recordings;
- Various publications.



2.9. Flipping May Require

- More time and effort to prepare;
- Resource investments;
- Prepared learners;
- A different instructional philosophy;
- Active participation.



2.10.1. The standard inverted classroom

- >Students:
- Watch video lectures and read materials relevant to the next day's class
- Practise what they have learned through traditional schoolwork in class
- >Lecturer:
- Free up for additional one-on-one time



2.10.2. The discussion-oriented flipped classroom

- >Lecturer:
- Assign lectures videos, other videos and reading related to the day's subject
- >Students:
- Discuss and explore the subject



2.10.3. The demonstration-focused flipped classroom

Have a video presentation to be able to rewind and rewatch

>Lecturer:

uses screen recording software to demonstrate the activity

>Students:

follow along at their own pace



- 2.10.4. The faux-flipped classroom:
- >Students:
- watch lecture video in class;
- review materials at own pace;
- >Lecturer:
- offer individual support



2.10.5. The group-based flipped classroom

- >Students:
- watch lecture videos and other resources before class;
- team up to work together on that day's assignment.



- learn from one another;
- learn what the right answers are;
- explain to a peer why the answers are right.



2.10.6. The virtual flipped classroom

- >Lecturer:
- share lecture video for student viewing;
- assign and collect via online learning management systems.
- >Students:
- attend at scheduled time for brief one-on-one instruction based on that individual student's needs.



- 2.10.7. Flipping the teacher
- >Lecturer:
- shares video
- >Students:
- do their record role-play activities;
- film themselves presenting a new subject or skill

2.11.1. Prioritize learning goals and objectives.

 To figure out what elements of the lesson should be covered and which are better suited for classroom time.

2.11.2. Give learners the opportunity to apply their knowledge.

 Encourage students to apply their new skills and information through interactive role plays, and other classroom project-based learning activities



2.11. Tips for Designing a Successful Flipped Learning Strategy

2.11.3. Make online videos concise and clear.

keep your online videos short and concise, while still including all major points. (five to ten minutes)

have to be direct and choose your words very carefully.



2.12. The Practical Guide to Flipping Your Classroom

- How to make videos easily available, consistently, and securely
- How to enable teachers to record video in any location
- Ensuring instructors can record anything, no matter how complex
- Ensuring students can find any topic in any video when needed

Download link:

https://www.panopto.com/resource/practical-guide-to-flipped-classrooms/

LECTURE



- L- Lively
- E Educative
- C Creative
- T Thought provoking
- U Understanding
- R Relevant
- E Enjoyable



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